

The 24th International collegiate Virtual Reality Contest



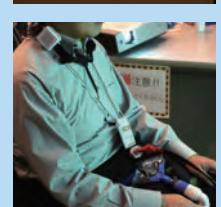
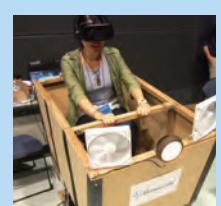
29-30 October 2016

National Museum of Emerging Science and Innovation (Miraikan) @Tokyo, Japan
In conjunction with Digital Contents Expo 2016

Video Submission Deadline 31 August 2016

<http://ivrc.net/2016/en/>

The 24th International collegiate Virtual Reality Contest



International collegiate Virtual Reality Contest (IVRC) welcomes you to submit your innovative work to the worldwide competition of novel interactive projects. The contest has more than twenty years history and several past winners of the contest have been accepted by the world's most notable competitions of interactive technologies such as ACM SIGGRAPH Emerging Technologies, Laval Virtual Revolutions, and Ars Electronica.

Your proposal will be reviewed based on the submitted materials including demonstration video. If your project is accepted, we will offer you a live demonstration space in the final competition held with Digital Contents Expo 2016 in Odaiba, Tokyo.

Regulations

Work

- Must be interactive
- People must be able to experience and interact
- Experience must fit in a 1.8m(W) x 1.8m(D) x 2.0m(H) booth
- New interactive experience – never previously done
- New input device is not necessary though it is preferable to off the shelf device
- Use of wireless network is ok
- No use of fire, gas or anything dangerous
- No infringement on copyright (images, music, etc.)

Team member

- Open to high school, undergraduate and graduate students of university
- No age limit
- More than half of team members live outside Japan

Exhibition

- Must be exhibited at the final competition in Tokyo on October 28-30, 2016

How to Submit?

The proposal must be submitted electrically via the IVRC website.

A representative video of your work (maximum 5 minutes) is mandatory.

Visit our website for more detailed information.

Important Dates

International Video Submission Deadline: **31 August 2016**

Notification: 16 September 2016

Installation: 28 October 2016

Competition: 29-30 October 2016

Organizers

IVRC executive committee, Virtual Reality Society of Japan

Chair

Susumu Tachi (Tokyo University)

Vice Chairs

Hiroo Iwata (Tsukuba University)

Hironao Takeda (VR consultant)

Supported by

Ministry of Education, Culture, Sports, Science and Technology in Japan

Ministry of Economy, Trade and Industry in Japan

Visit our website for more information:

<http://ivrc.net/2016/en/>

If you have a question, please feel free to ask us:
ivrcinfo@ivrc.net

